# **Jason Kennaly**

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**StackOverflow** 

**GitHub** 

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Software Developer

- 20 years of experience in programming
- 3 years of experience in database development
- 3 years of experience in back end software development
- 3 years of experience in full stack software development

# ■ Technical Experience

#### **FestiGram**

My flagship app FestiGram contains 3 sub-apps: Research, for researching festivals, Live, for use at the festival, and Admin, for inputting lineups and schedules and responding to customer service requests (e.g., DMCA takedowns).

- · auth0 identity provider
- Dragula drag-and-drop interface for ordering stages
- Cloudinary CDN for storing pictures of bands taken at festivals
- Discussion features for talking about bands/discussing live sets
- Stores all data locally for a festival, allowing full use even with no network connection (enabled by a Service Worker and IndexedDB)
- Stripe integration for one-time payments and subscriptions
- Handles timezones seamlessly, even for live events taking place in a different timezone than the local environment
- App model uses function mixins to maximize code reuse when traversing event structures.
- Promises used heavily to minimize bandwidth: artist and festival data is only loaded when displayed, and is then cached. Comments from other users are updated more frequently.

## Programming Languages

Expert

Ladder Logic, 20 years

IEC 61131-3 languages, 20 years

JavaScript, 8 years

Proficient

BASH, 25 years

**C**, 1 year

C++, 1 year

Java, 2 years

PHP, 2 years

# Human Languages

#### English (native speaker) - expert

### Other Skills

Expert Proficient Basic

HTML5, 8 years UI Design, 20 years SEO, 1 years

**JSON**, 8 years **Linux**, 15 years

AJAX, 8 years Git/GitHub, 10 years

CSS, 10 years
SQL, 10 years
Node.js, 4 years
AWS, 4 years
REST, 4 years

XML, 1 years

StackOverflow score in excess of 500

# Work History

### 0441 Design

Developer, 2017-present

Transitioned from engineering career to software development. Learned new skills as needed to meet project requirements.

Sole developer for FestiGram and other software development projects, such as:

- FestiGram progressive web app. This app is written using Mithril.js as MV\* framework, a RESTful API running Loopback on a node.js hosted by Heroku, with a MySQL database running in some dark corner of AWS.
- 0441 Design **website**. This site is built in Wordpress. It includes a blog, links to the apps I'm developing, and a Woocommerce store selling the game I'm developing as a digital download.
- Quantize game. This (local-only) app is built with a Mithril.js wrapper around a three.js game.
  The core game mechanic is using hashing algorithms to create an science mechanic based on an
  unknowable yet internally coherent science, that could be different each time even with identical
  start conditions.
- Redmine server. Created and managed Redmine server used for tracking time and progress on projects.

#### Stoner Engineering

#### **Application Engineer**, 2013-2017

• Designed, programmed, and commissioned a 14-PLC ABB robot system for an automotive paint plant, using an existing paint line in the same plant as a baseline project, and replicating functionality while upgrading the communication infrastructure from ProfiBus to ProfiNet.

- Managed numerous small automotive projects, such as adding HMIs, adding new conveyor functionality (adding new stations, adding additional tracking capabilities), or adding new robot capabilities.
- Implemented using Siemens Step 7, Pilz PSS, Rockwell RSLogix 5000, and Copadata Zenon.

#### **Dynalectric**

#### Control Systems Engineer, 2010-2012

- For a \$5MM pharmaceutical manufacturing facility project, worked as the Responsible Engineer for the design-build project.
- Wrote a Functional Specification (FS) and a Detailed Design Specification (DDS) based on the client-supplied User Requirements Specification (URS) and their manufacturing process.
- Specified instrumentation and controls based on the client's Process and Instrumentation Diagrams (P&IDs).
- Directed programming of WonderWare InTouch HMI application and regulatory control logic.
- Wrote the batch and phase logic based on a client-supplied batch engine using Rockwell Control-Logix processors.
- · Conducted an FAT and SAT of the system.
- Supported the client during startup and commissioning of the system.

#### **Pacira Pharmaceuticals**

#### **Automation Engineer**, 2005-2010

- Held primary responsibility for automation and control systems on two existing commercial bulk production lines, two commercial fill lines, all production utility systems for two sites, and numerous smaller laboratory-scale production systems and R&D systems, including water, wastewater, steam, HVAC and compressed gases.
- Responsible for routine software and hardware maintenance on a wide variety of platforms, including managing version control of live programs, spare parts inventory for hardware components, and vendor service contracts for critical vendors.

#### **Regeneron Pharmaceuticals**

#### Automation Specialist, 2001-2004

- Created a remote viewing system by extending the corporate LAN to each of the bioreactor PLCs and installing web server PLC cards in each PLC rack.
- Enabled any authenticated software to read the state of the PLC memory.
- Designed an HTML front end available to anyone with the correct security credentials.

Education

**1994-1998 Biochemistry/Biophysics**; Rensselaer Polytechnic Institute (Troy, NY)